

FIG. 1

*Resolving Pointing Ambiguities
in Graphical User Interfaces
using Implicit Information*

FIG. 2

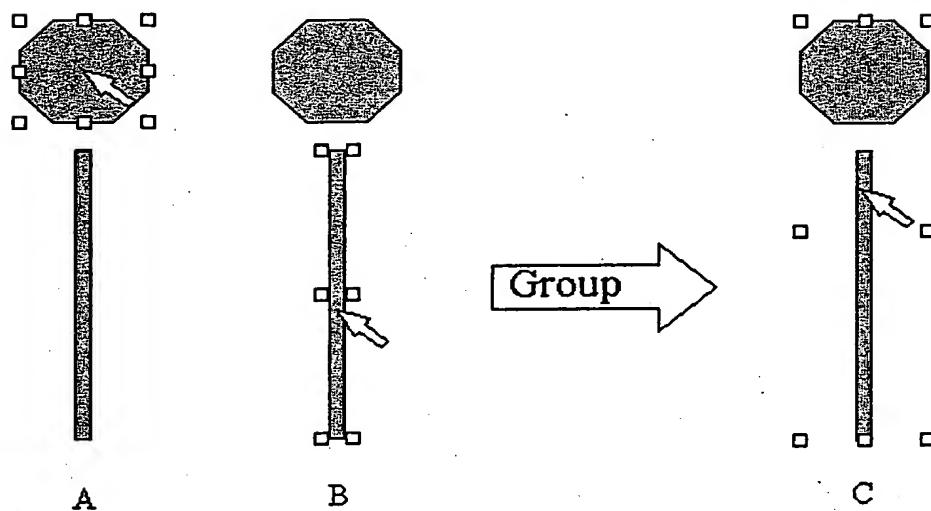


FIG. 3

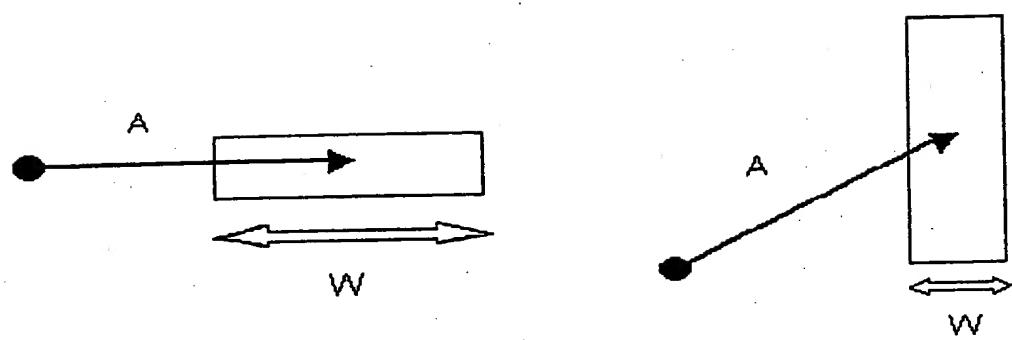


FIG. 4

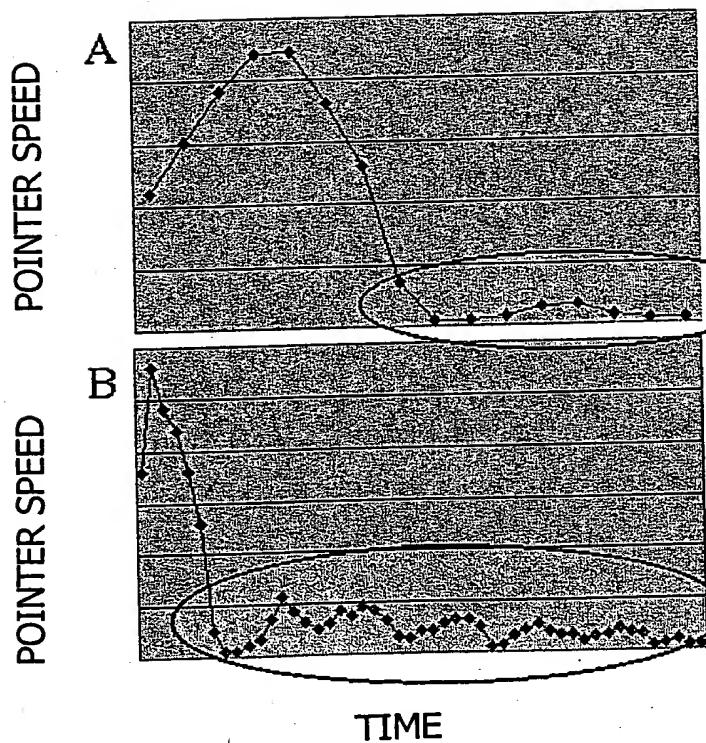


FIG. 5

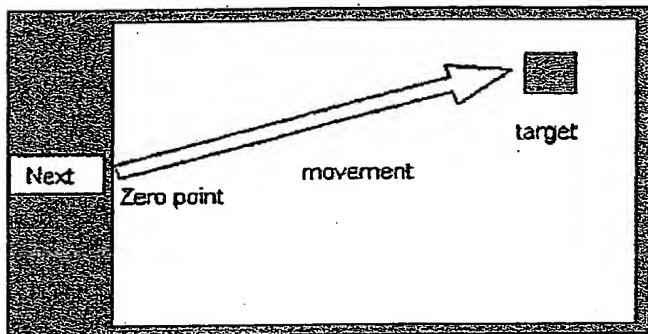


FIG. 6

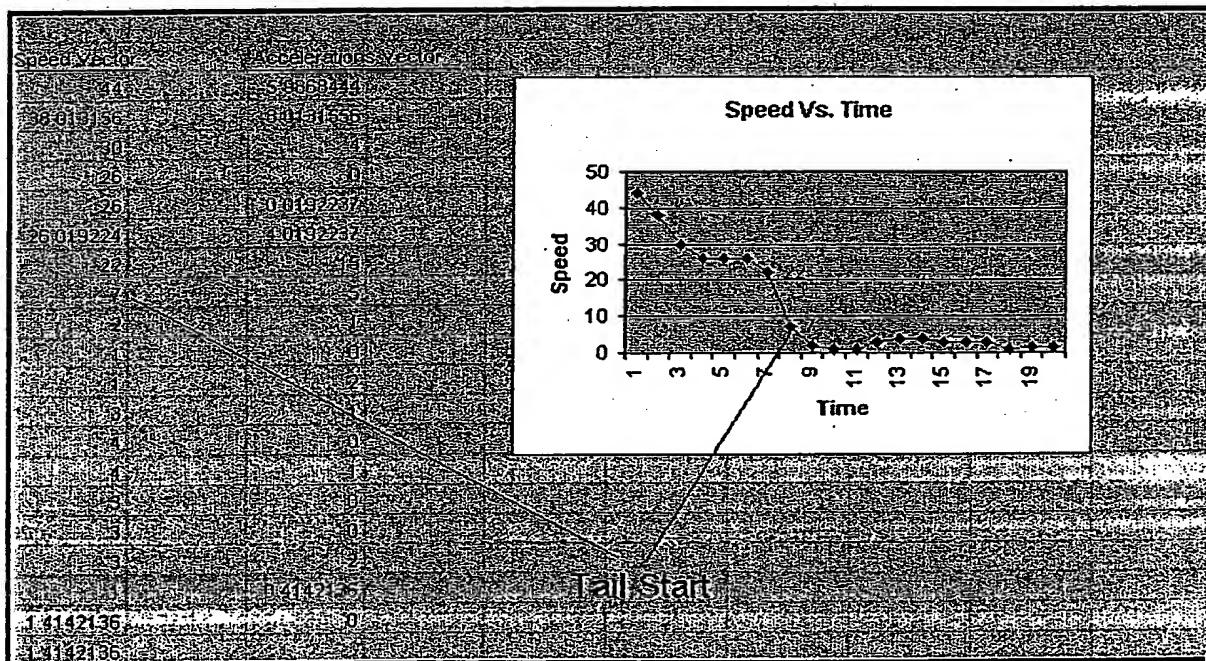


FIG. 7

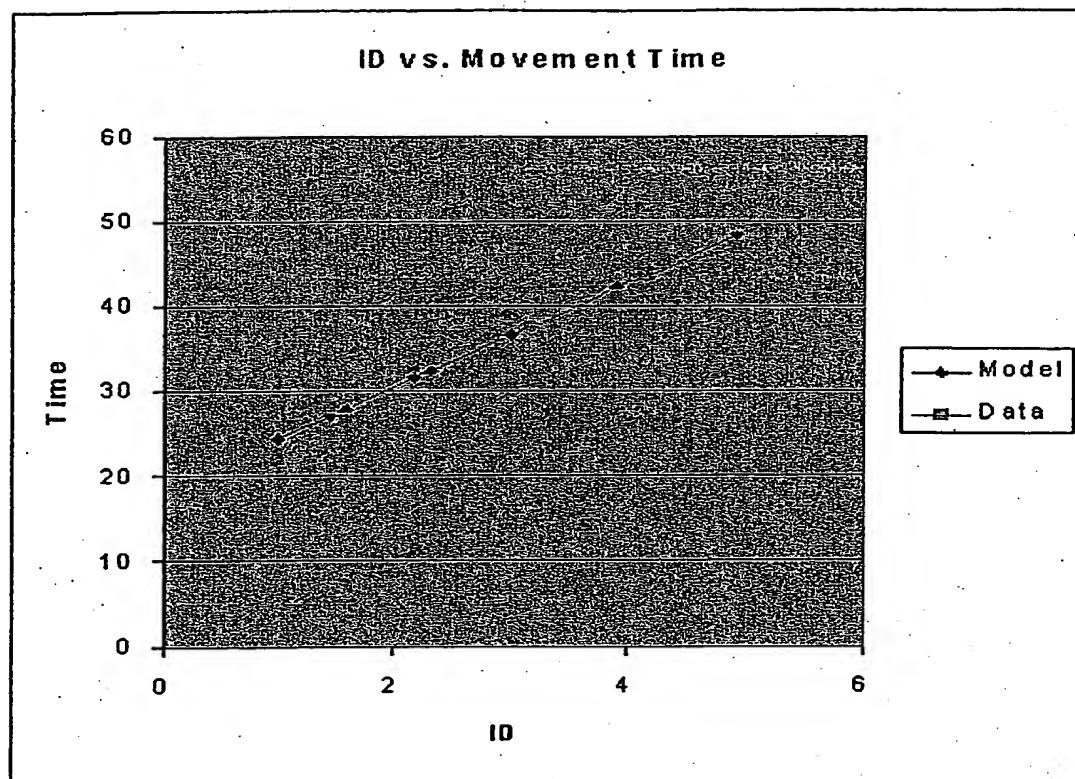


FIG. 8

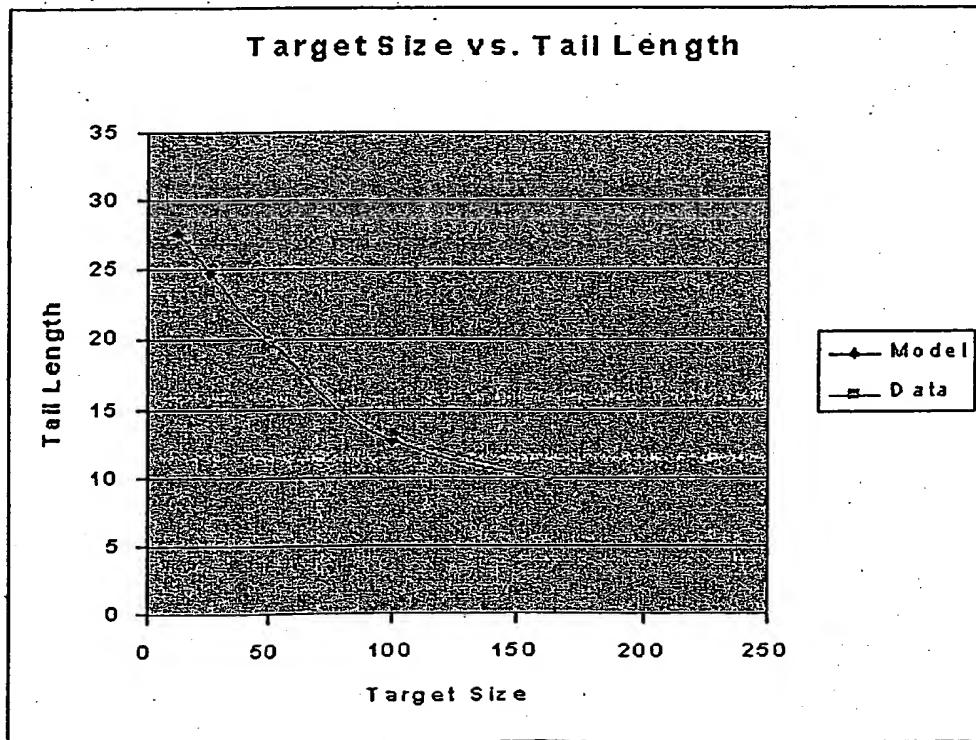


FIG. 9

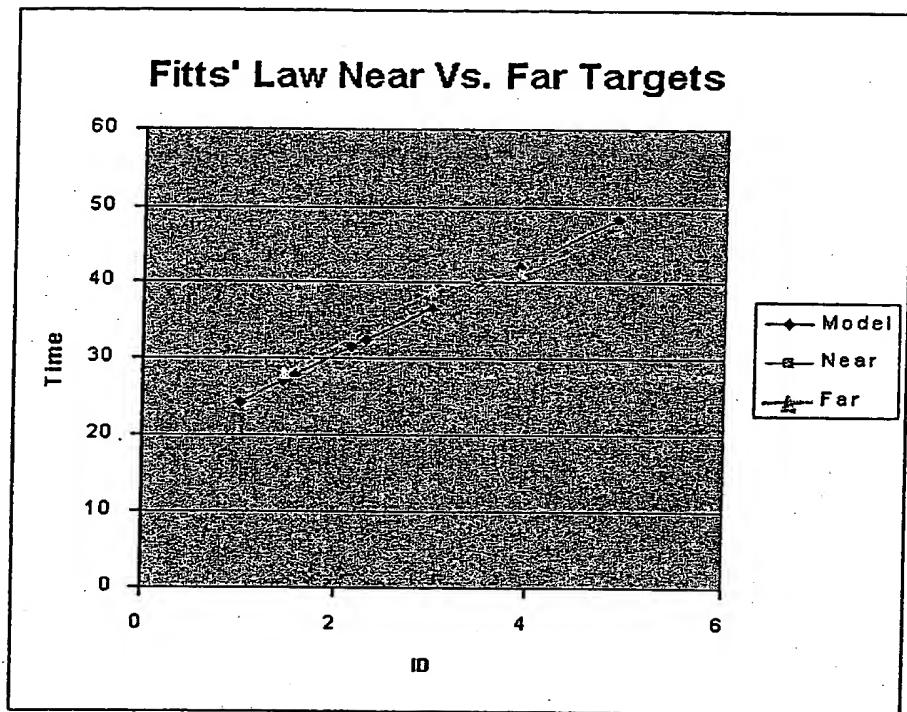


FIG. 10

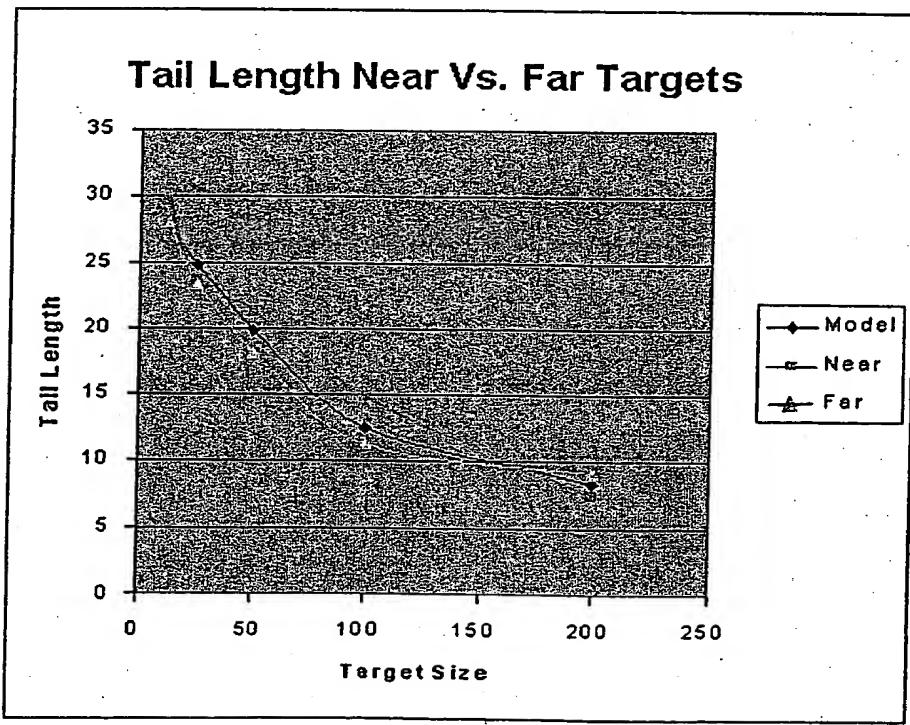


FIG. 11

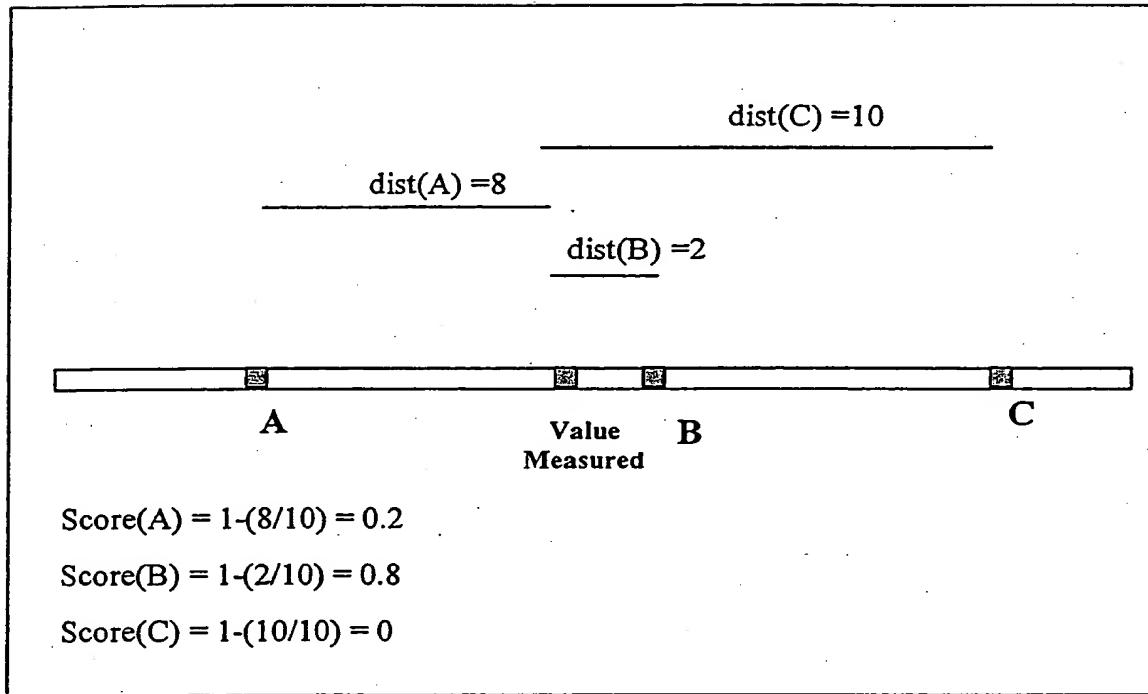


FIG. 12

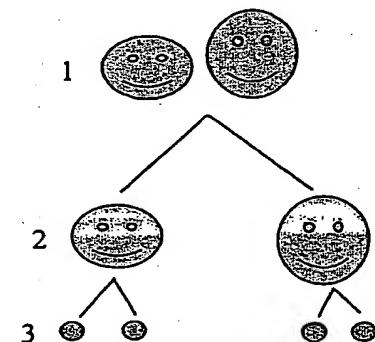
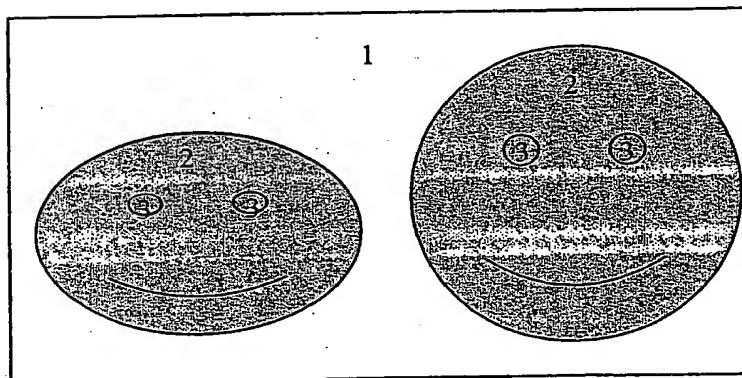


FIG. 13

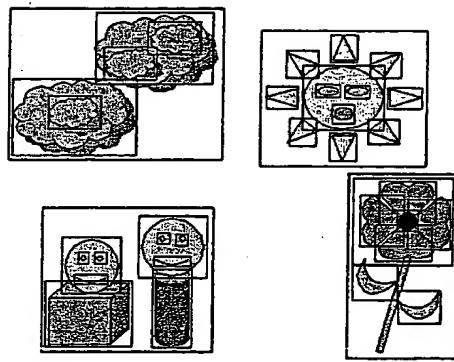


FIG. 14

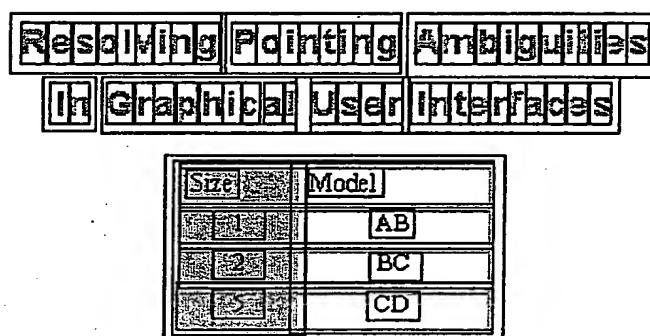


FIG. 15

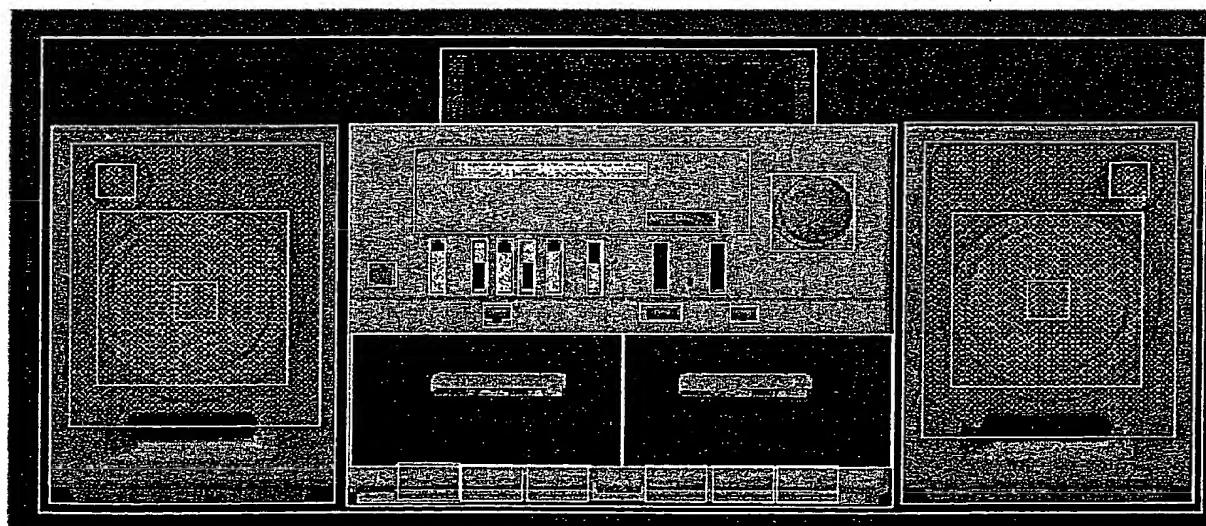


FIG. 16